



Particle Swarm Optimization for Calibration in Spatially Explicit Agent-Based Modeling

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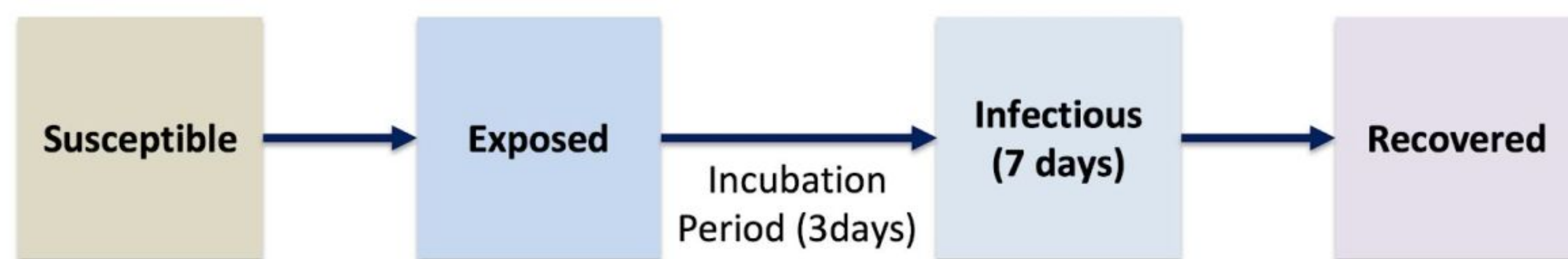
INTRODUCTION

Agent-based models are a powerful tool for simulating and understanding complex spatial phenomena.

Calibrating spatially explicit agent-based models face a variety of challenges:

1. Computationally intensive models
2. Non-convex objective functions
3. Spatial dependencies

We chose to test Particle Swarm Optimization (PSO) on a spatially-explicit ABM for influenza transmission.



What is PSO?

Particle Swarm Optimization allows particles to explore a space influenced by its current velocity (\vec{v}_t) the best position it has found (\vec{p}_b), and the best position its neighbors have found (\vec{g}_b):

$$\vec{v}_{t+1} = k(\vec{v}_t + c\beta_1(\vec{p}_b - \vec{p}_t) + s\beta_2(\vec{g}_b - \vec{p}_t))$$

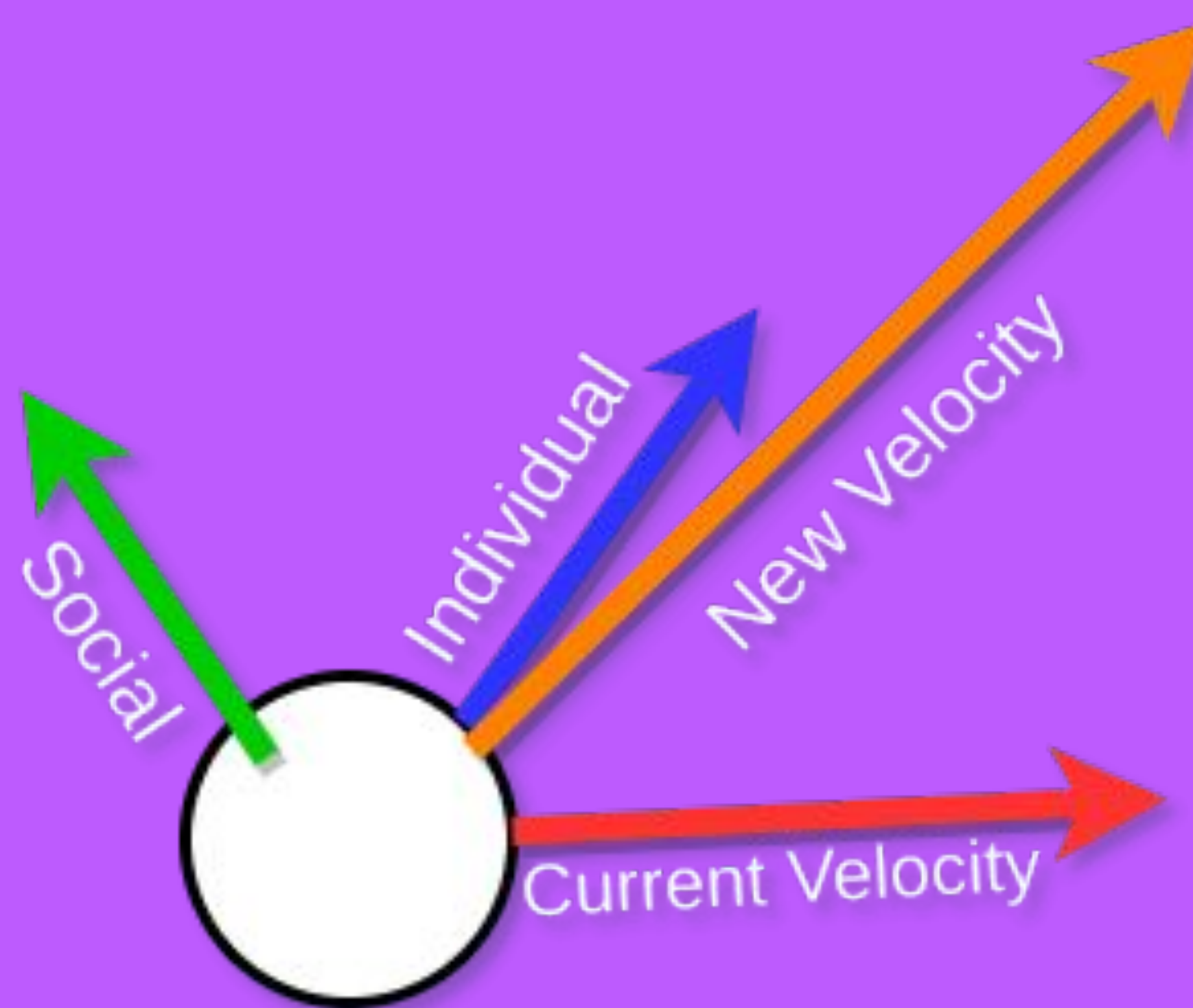
$$\vec{p}_{t+1} = \vec{p}_t + \vec{v}_{t+1}$$

where $k = \frac{2}{|2-\phi-\sqrt{\phi^2-4\phi}|}$, $\phi = c + s, \phi > 4$

$$\vec{v}_t = \vec{v}_t \cdot \frac{v_{max}}{\|\vec{v}_t\|}, \text{ if } \|\vec{v}_t\| > v_{max}$$

β_1, β_2 are uniform i.i.d. random variables
 c, s are cognitive and social constants resp.
 \vec{p}_t, \vec{v}_t are position and velocity at time step t

Particle Swarm Optimization (PSO) can be used to efficiently calibrate spatially-explicit agent-based models out of the box.

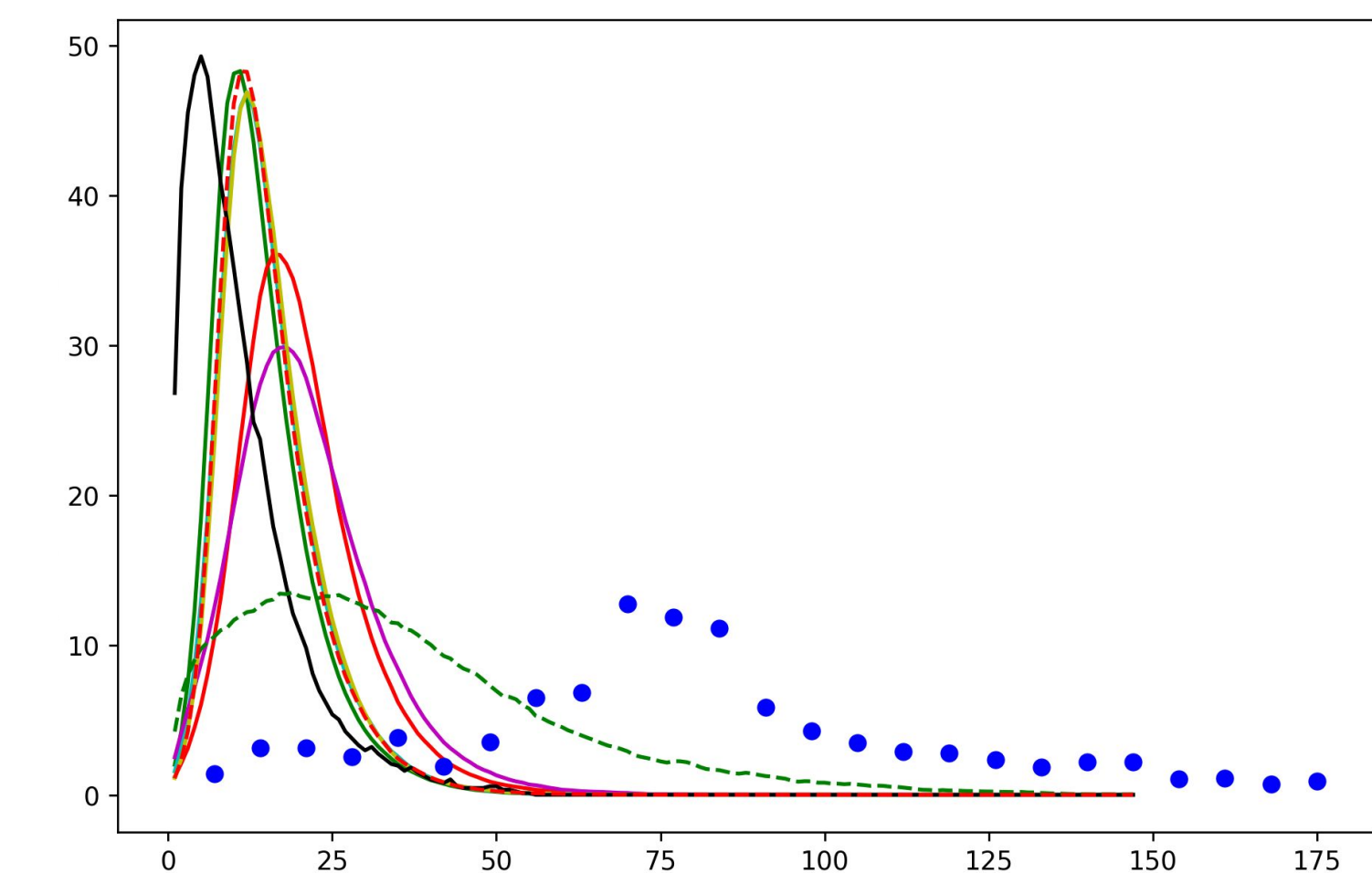


Data and Interactive visualizations:
<https://bit.ly/2tplYW7>

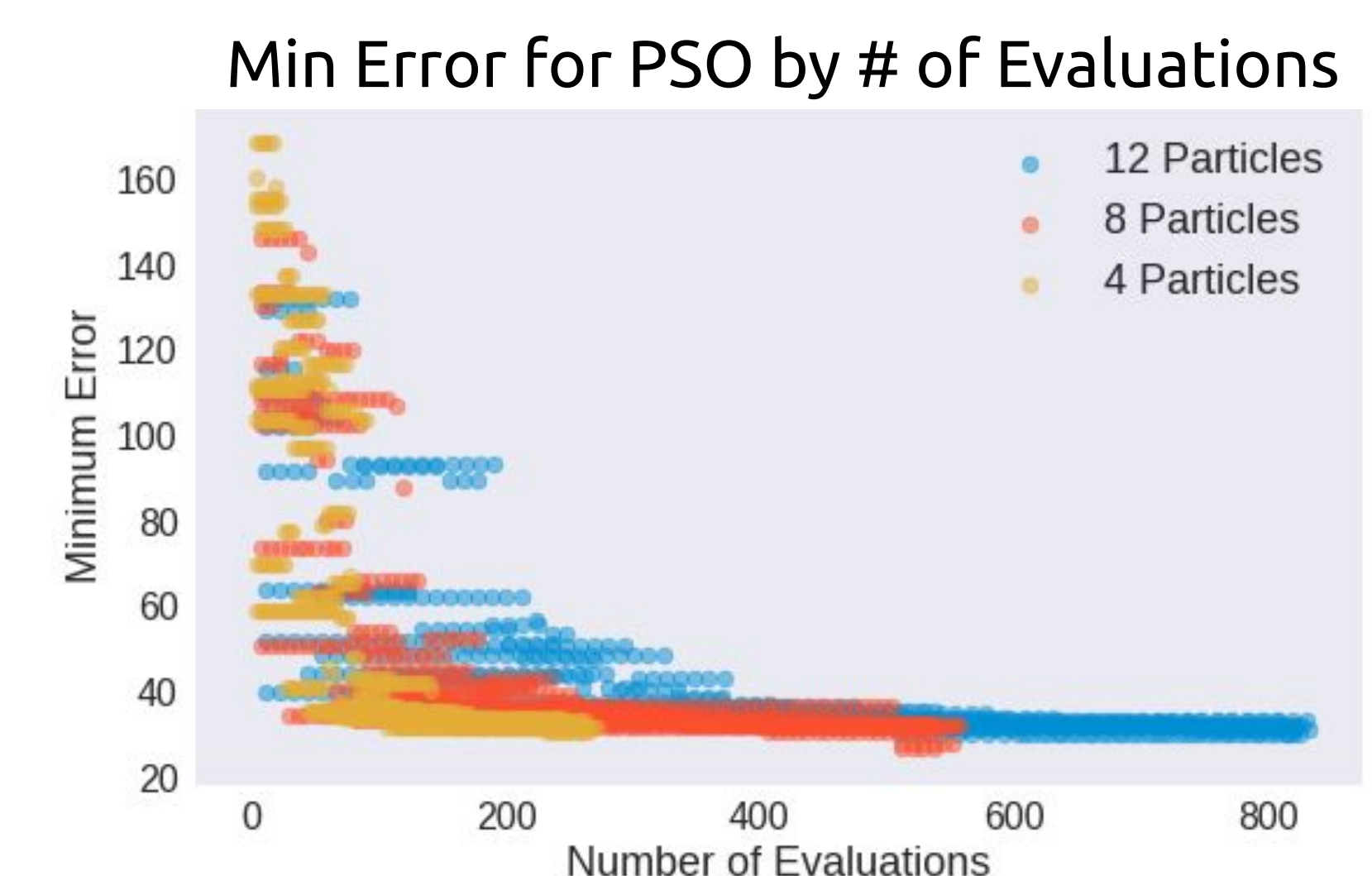
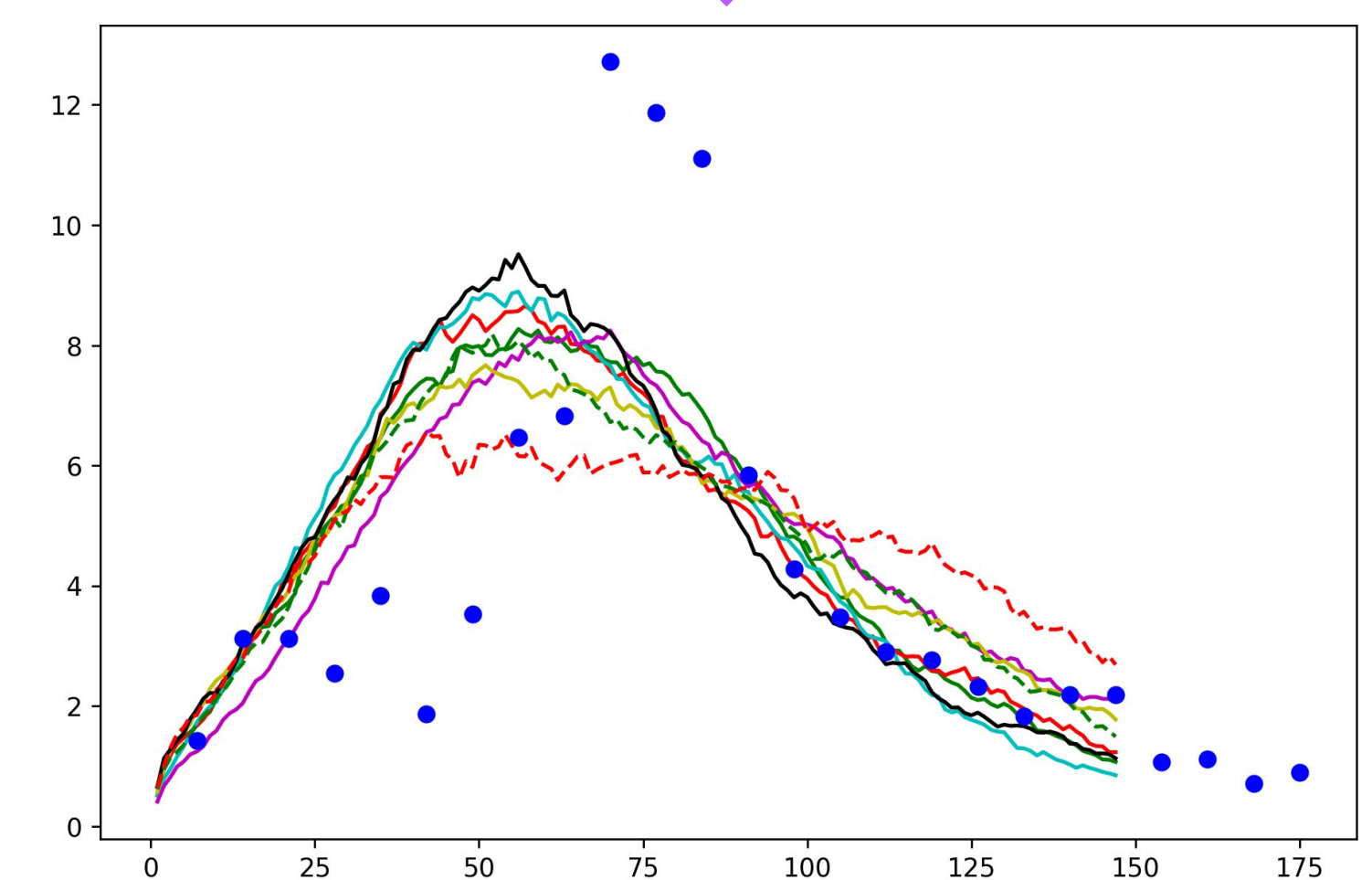
RESULTS

Our results show that PSO is equally effective at calibrating spatially-explicit agent-based models with fewer evaluations of the model.

Normalized number of cases over a flu season with observed rates (blue dots)



First iteration (top) vs. seventy-second iteration (bottom)



How minimum error achieved is affected by method and hyperparameters of the optimization function

